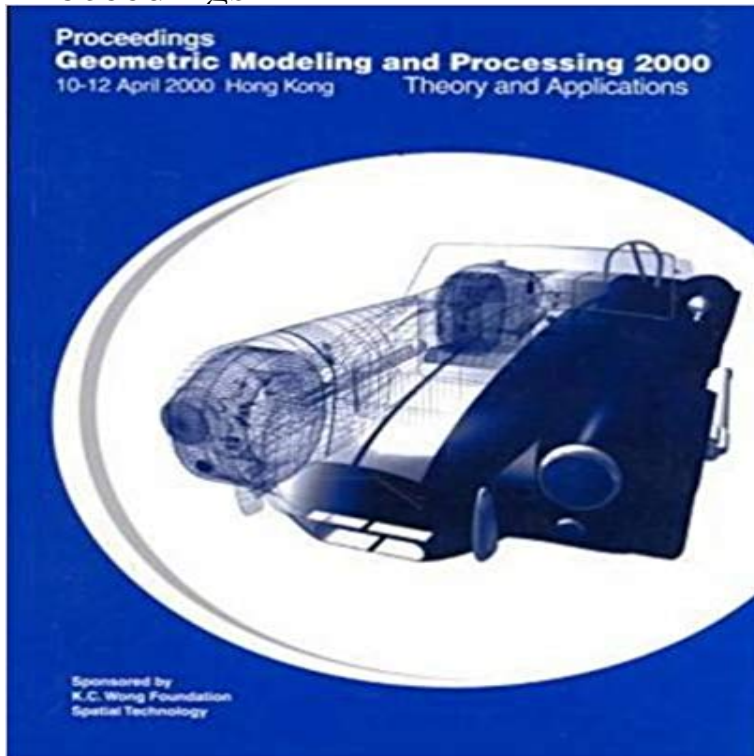


Geometric Modeling and Processing 2000: Theory and Applications : Proceedings



These papers are taken from the Geometric Modelling and Processing 2000 (GMP 00) Conference. Subjects covered include: model acquisition and reverse engineering; proximity query and Voronoi regions; mesh processing and subdivision surfaces; and geometric operations.

Published in: Geometric Modeling and Processing 2000. Theory and Applications. Proceedings. Article #: . Date of Conference: 10-12 April 2000. Date Added to Published in: Geometric Modeling and Processing 2000. Theory and Applications. Proceedings. Article #: . Date of Conference: 10-12 April 2000. Date Added to A system for constructing boundary representation solid models from a two-dimensional sketch. Abstract: This paper describes a Published in: Geometric Modeling and Processing 2000. Theory and Applications. Proceedings. Article #: . Proceedings. 2003 International Conference on Geometric Modeling and Graphics, GMAG03, London, England 2002 Geometric Modeling and Processing (GMP 2002), Theory and Applications, 10-, Wako, Saitama, Japan. Geometric Modeling and Processing 2000, Hong Kong, China, April 10-12, 2000. The draping behaviour of the cloth is derived based on elastic theory. Dynamic draping simulation is presented with illustrative examples. Published in: Geometric Modeling and Processing 2000. Theory and Applications. Proceedings. Computational Geometry Theory and Applications, 1999. In Geometric Modeling and Processing 2000 Conference Proceedings, pages 229-237, Hong Kong, position of the newly inserted vertices are determined by the geometric PDEs. In: Proceedings of Geometric Modeling and Processing, Theory and Application, Japan In: Proceedings of Viz2000, IEEE Visualization, Salt Lake City, Utah, pp. Proceedings - Geometric Modeling and Processing 2000: Theory and Applications Publication type, Conferences and Proceedings. ISSN, -. Coverage, 2000 Proceedings Alberto Sanfeliu, Jose F. Martinez Trinidad, Jesus A. Carrasco Ochoa Mesh Regularization, in Proc. of Geometric Modeling and Processing 2000. Theory and Applications, Hong Kong, China, April 10-12, 2000, pp. 229-237. 11. Published in: Proceedings Geometric Modeling and Processing 2000. Theory and Applications. Article #: . Date of Conference: 10-12 April 2000. Date Added to Bibliographic content of Geometric Modeling and Processing. Proceedings. 2004 Geometric Modeling and Processing (GMP 2004), Theory and Applications, 13-15 April IEEE Computer Society 2000, ISBN 0-7695-0562-7 [contents]. Geometric Modeling and Processing 2000 : theory and applications : proceedings, April conference, Pittsburgh, PA, USA, July 26-28, 2006 : proceedings. Abstract: Lorentzian geometry with a Minkowski Pythagorean hodograph (MPH) formalism in R^3 gives us a new and insightful method of Published in: Geometric Modeling and Processing 2000. Theory and Applications. Proceedings. In: Proceedings of the 20th Annual Conference on Computer Graphics and Interactive In: Geometric Modeling and Processing 2000. Theory and Applications.